

\_\_\_\_ 20 `make-filled-triangle`

\_\_\_\_ 5 Description

\_\_\_\_ 5 Width

\_\_\_\_ 5 Height

\_\_\_\_ 5 Draw-on (good error message, etc)

\_\_\_\_ 20 `make-mirrored-image`

\_\_\_\_ 5 Description

\_\_\_\_ 5 Width and height (not swapped, computed correctly)

\_\_\_\_ 9 Point transform (use `(width base-image)`), named appropriately, etc

\_\_\_\_ 1 Appropriate error message

\_\_\_\_ 20 `make-scaled-image`\_\_\_\_ 5 Width or height are based on `(width basic-image)`

\_\_\_\_ 1 Appropriate name for point transform.

\_\_\_\_ 1 Appropriate error message in `draw-on`

\_\_\_\_ 8 Code for point transform

\_\_\_\_ 5 Description

\_\_\_\_ 20 `make-stacked-image`

\_\_\_\_ 4 Checks that widths are the same and reacts correctly, doesn't insist heights are the same

\_\_\_\_ 4 Width and height are computed correctly

\_\_\_\_ 2 Stacks images in right order

\_\_\_\_ 2 Code for point transform

\_\_\_\_ 3 Code for draw on

\_\_\_\_ 5 Description

\_\_\_\_ 20 Testing should include combining images to be sure (for instance) that double-width images can be stacked, mirrored and scaled and that images can be scaled twice.

\_\_\_\_\_ **TOTAL**