Nim lab grading

Name: __________________________

20 Writing style

  2 Introduction describes the nature of the report, as Strategy-writers’ manual

  1 Introduction outlines structure of report (road map)

  2 Structure of lab clear and logical

  1 Conclusion pulls together paper

  2 Structure of Nim-playing programming system well-described

  2 ADTs well described

  2 Good description of what strategies are (as Scheme objects) and how to add them

  2 Paragraphs have clear point, well-organized

  1 Provide adequate transition from section to section

  5 Spelling, grammar, sentence structure

80 PROGRAMMING TASKS

  10 Implement and test move-instruction

  5 Implement and test second version of move-instruction

  10 Modify computer-move and play-with-turns to include strategies

  10 take-all-of-first-nonempty

  10 take-one-from-random-pile

  10 take-random-from-random-pile

  10 optimal (chocolate bar) strategy

  10 random mix of strategies

  5 Reasonable approach for testing strategies

TOTAL