

_____ 30 Writing style

_____ 4 Report is organized as a strategy writer's manual

_____ 4 Report only includes relevant information for strategy writer

_____ 2 Introduction outlines structure of report (road map)

_____ 2 Conclusion pulls together paper

_____ 2 ADTs well described

_____ 2 Good description of what strategies are (as Scheme objects) and how to add new ones

_____ 4 Spelling, grammar, sentence structure

_____ 10 Reasonable approach for testing code (especially strategies)

_____ 70 PROGRAMMING TASKS

_____ 5 Implement move-instruction

_____ 5 Implement second version of move-instruction

_____ 10 Modify computer-move and play-with-turns to include strategies

_____ 10 take-all-of-first-nonempty

_____ 10 take-one-from-random-pile

_____ 10 take-random-from-random-pile

_____ 10 optimal (chocolate bar) strategy

_____ 10 random mix of strategies

_____ additional points lost for unreported bugs

_____ OPTIONAL EXTENSIONS

_____ **TOTAL**