Optimal game playing lab

Name: _

20 WRITING STYLE

- _____ 3 Introduction presents single theme, appropriate to project
- _____ 4 Writing indicates understanding of problem and solution
- _____ 2 Structure of project report clear and logical
- _____ 3 Paragraphs have clear point, well-organized
- _____ 1 Provide adequate transition from section to section
- <u>5</u> spelling, grammar, sentence structure

General comments on your writing style:

50 CODE AND TESTING

- _____ 10 original version of substring-value
- _____ 10 testing of both versions of the program.
- _____ This means a clear explanation of how all cases are tested, not simply a transcript of tests.

30 DATA PRESENTATION AND PERFORMANCE COMPARISON

_____ 5 collecting adequate data

_____ 10 presenting data in clear graphs

- _____ 5 presenting data in a clear table
- 10 drawing appropriate conclusions from data, including the graphs' shapes
- ____ UP TO 10 EXTRA-CREDIT POINTS: for improved user interface or for clear analytical (rather than experimintal) analysis of running time.
 - TOTAL