

\_\_\_\_\_ 35 RingBuffer Code

\_\_\_\_\_ 10 RingBuffer constructor, size, isEmpty, isFull, peek

\_\_\_\_\_ 10 enqueue

\_\_\_\_\_ 10 dequeue

\_\_\_\_\_ 5 main for unit testing

\_\_\_\_\_ 40 GuitarString Code

\_\_\_\_\_ 10 GuitarString(double) and GuitarString(double[]) constructors

\_\_\_\_\_ 10 pluck

\_\_\_\_\_ 10 tic

\_\_\_\_\_ 5 sample, time

\_\_\_\_\_ 5 main for unit testing

\_\_\_\_\_ 10 GuitarHero Code

\_\_\_\_\_ 5 Comments, especially javadoc comments

\_\_\_\_\_ 5 Use of Exception handling in appropriate procedures

\_\_\_\_\_ 5 Questions in Readme.txt

\_\_\_\_\_ 10 Extra Credits (up to 5 points for each extra credit)

\_\_\_\_\_ **TOTAL**