**NAME \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**EDU 330: Developmental and Educational Psychology**

Assessment on Behaviorism

*Note: Do NOT worry about spelling, punctuation, etc. You do NOT need to use full sentences*

**Directions:**

Application of Behaviorism involves shaping classroom behaviors through rewards and punishments. The video includes the following examples:

* *“Students who complete all homework this week, don’t have to take a quiz on Friday”* (reward)
* *“Receiving a sticker for a correct answer on a math problem”* (reward)
* *“Students who arrive late will receive detention”* (punishment)

Think about one (1) example of a reward or punishment that you think is effective (i.e. high probability of changing behavior) and one (1) example of a reward or punishment that you think is ineffective (i.e. low probability of changing behavior). **Please identify the reward/punishment AND briefly explain why you think it is effective/ineffective.**

**Effective** reward/punishment:

**Ineffective** reward/punishment: